

Middle-earth CCG Hero Progressive Scenarios Tournament Sheet

Hero Scenario :



Player Number :

Player Name :

Location and date of the Event :

Final Ranking :

		ROUND 1		ROUND 2		ROUND 3		ROUND 4	
		Normal	Modified	Normal	Modified	Normal	Modified	Normal	Modified
Opponent's Name :									
Category of points :									
Characters :	D			D		D		D	
Items :	D			D		D		D	
Factions :	D			D		D		D	
Allies :	D			D		D		D	
Creatures :									
Miscellaneous :									
Total MPs :									
Victory Points :									
Scenario Points :									
Malus Points :									
Tournament Points :									
Accumulated Tournament Points :									

* The Victory points :

If a player has at least two times the number of MPs of his opponent, it is a decisive victory.

Otherwise, it is a marginal victory.

- decisive victory : 4 TPs

- marginal victory : 3 TPs

- tie : 2 TPs

- marginal defeat : 1 TP

- decisive defeat : 0 TP

- a bye : 6/5/4/3/2 TPs (first round 6, second round 5, etc...)

- drop : 0 TP

A "The One Ring" victory is also a decisive victory.

* The Scenario points, for the most difficult scenario fulfilled :

- 7 TPs for a difficult scenario

- 5 TPs for a medium-hard scenario

- 3 TPs for an easy scenario

* The Scenario points, for an additional scenario fulfilled :

- 4 TPs for a difficult scenario

- 3 TPs for a medium-hard scenario

- 2 TPs for an easy scenario

* The Malus points :

If both opponents succeeds a scenario : - 1 TP for each player