

Stahleck Dragon Hunt – rules and guidelines

The Dragon Hunt starts on Friday 3 pm and lasts till Sunday 2 pm.

Each game in a scheduled tournament partakes in the Dragon Hunt, also Arda and DC Arena.

At the end of the game, count the Marshalling Points of dragon and/or drake creatures/allies/factions.

MPs for drakes are halved (round up).

Add +2, if it is a manifestation of Itangast.

Cave Drake is considered a drake, not a dragon.

Enter the number of D&D points in the sheets prepared at the infoboard (Rittersaal). Add an * for each Itangast manifestation.

The player with the highest total is crowned as Dragon Master and wins a Canvas print of Itangast at Home.

In case of a tie, the player with the highest total of Dragon points wins. If still tied, the player with the highest number of * wins. Still tied? Roll dice ...



As you can see, it is quite large. Be prepared take it home with you ...