Progressive Scenarios Tournament Sheet

Hero Scenario :

Player Number :

Player Name :

Location and date of the Event :

Final Ranking :

		ROUND 1			ROUND 2			ROUND 3			ROUND 4	
Opponent's Name :												
Category of points :		Normal	Modified		Normal	Modified		Normal	Modified		Normal	Modified
Characters :	D			D			D			D		
Items :	D			D			D			D		
Factions :	D			D			D			D		
Allies :	D			D			D			D		
Creatures :												
Miscellaneous :												
Total MPs :												
MP Points :												
Scenario Points :												
Malus Points :												
Tournament Points :												
Accumulated Tournament Points :												

*** The MP points :**

If a player has at least two times the number of MPs of his opponent, it is a decisive victory.
Otherwise, it is a marginal victory.
- decisive victory : 4 TPs
- marginal victory : 3 TPs
- tie : 2 TPs
- marginal defeat : 1 TP
- decisive defeat : 0 TP
- a bye : 6/5/4/3/2 TPs (first round 6, second round 5, etc...)
- drop : 0 TP

A *"The One Ring"* victory is also a decisive victory.

*** The Scenario points, for a scenario fulfilled :**

- 7 TPs for a difficult scenario
- 5 TPs for a medium-hard scenario
- 3 TPs for an easy scenario

*** The Scenario points, for several scenarios fulfilled :** 7 TPs (8 TPs if M); (9TPs if D)

*** The Malus points :**
IIf both opponents succeeds a scenario : - 1 TP for each player