Hamburger Scenario Tournament Sheet

Hero Scenario:

Difficulty Level: Easy / Medium / Difficult

Minion Scenario:

Difficulty Level: Easy / Medium / Difficult Player Number :

Player Name :

Location and date of the Event:

Final Ranking:

	_	ROUND 1			ROUND 2			ROUND 3			ROUND 4	
Opponent's Name :		Н/М			H/M			H/M			H/N	
Category of points :		Normal	Modified									
Characters :	D			D			D			D		
Items :	D			D			D			D		
Factions :	D			D			D			D		
Allies :	D			D			D			D		
Creatures :												
Miscellaneous:												
Total MPs :												
MP Points :												
Scenario Points :												
Tournament Points :												
Accumulated Tournament Points :												

* The MP points :

If a player has at least two times the number of MPs of his opponent, it is a decisive victory. Otherwise, it is a marginal victory.

- decisive victory : 4 TPs
- marginal victory: 3 TPs
- tie : 2 TPs
- marginal defeat : 1 TP - decisive defeat : 0 TP
- a bye : always 4 TPs - drop : 0 TP

A "The One Ring" victory is also a decisive victory.

* The Scenario points, for a scenario fulfilled :

If the player wins due to MPs:

- 7 TPs for a difficult scenario

- 6 TPs for a medium-hard scenario

- 5 TPs for an easy scenario

- 5 TPs for a difficult scenario

- 4 TPs for a medium-hard scenario

If the player loses due to MPs:

- 3 TPs for an easy scenario

If there is a MP tie:

- 6 TPs for a difficult scenario
- 5 TPs for a medium-hard scenario
- 4 TPs for an easy scenario

^{*} The Scenario points, for several scenarios fulfilled: always 7 TPs