

# Hamburger Scenario Tournament Sheet

Player Name :

**Hero Scenario :**

Difficulty Level : Easy / Medium / Difficult

Player Number :

**Minion Scenario :**

Difficulty Level : Easy / Medium / Difficult

Location and date of the Event :

Final Ranking :

	ROUND 1			ROUND 2			ROUND 3			ROUND 4	
Opponent's Name :	H / M			H / M			H / M			H / M	
Category of points :	Normal	Modified		Normal	Modified		Normal	Modified		Normal	Modified
Characters :	D		D			D			D		
Items :	D		D			D			D		
Factions :	D		D			D			D		
Allies :	D		D			D			D		
Creatures :											
Miscellaneous :											
Total MPs :											
MP Points :											
Scenario Points :											
Tournament Points :											
Accumulated Tournament Points :											

**\* The MP points :**

If a player has at least two times the number of MPs of his opponent, it is a decisive victory.

Otherwise, it is a marginal victory.

- decisive victory : 4 TPs

- marginal victory : 3 TPs

- tie : 2 TPs

- marginal defeat : 1 TP

- decisive defeat : 0 TP

- a bye : always 3 TPs

- drop : 0 TP

A "The One Ring" victory is also a decisive victory.

**\* The Scenario points, for a scenario fulfilled :**

If the player wins due to MPs :

- 7 TPs for a difficult scenario

- 6 TPs for a medium-hard scenario

- 5 TPs for an easy scenario

If the player loses due to MPs :

- 5 TPs for a difficult scenario

- 4 TPs for a medium-hard scenario

- 3 TPs for an easy scenario

If there is a MP tie :

- 6 TPs for a difficult scenario

- 5 TPs for a medium-hard scenario

- 4 TPs for an easy scenario

**\* The Scenario points, for several scenarios fulfilled : always 7 TPs**